

Re-size AV8-B Harrier MPCD Export Monitor size

DCS World OpenBeta > Config > MonitorSetup

1. Add this code below to your Monitor.lua file found in (C: DCS World OpenBeta, Config, MonitorSetup) after you copy and paste the code below, adjust (**x = , y= , width = and height =**) as needed.

-- FOR AV8-NA HARRIER --

```
LEFT_MPCDL =
{
    x = 3615; -- LMFCD start pos.
    y = 55; -- LMFCD pos from top.
    width = 674;
    height = 676;
}
```

```
RIGHT_MPCDR =
{
    x = 4649; -- RMFCD start pos.
    y = 55; -- RMFCD pos from top.
    width = 674;
    height = 676;
}
```

The screenshot shows a code editor with the Monitor.lua script open. A large red oval highlights the entire section of code starting at line 86 and ending at line 108. The code defines two monitor configurations: LEFT_MPCDL and RIGHT_MPCDR, each with x, y, width, and height parameters. The numbers in the code (3615, 55, 674, 676) are circled in green. The code editor has a light gray background with syntax highlighting for different languages. The circled area covers lines 86 through 108, which correspond to the 'FOR AV8-NA HARRIER' section described in the text above.

```
86
87
88 -- FOR AV8-NA HARRIER --
89
90
91     LEFT_MPCDL =
92     {
93         x = 3615; -- LMFCD start pos.
94         y = 55; -- LMFCD pos from top.
95         width = 674;
96         height = 676;
97     }
98     ...
99
100    RIGHT_MPCDR =
101    {
102        x = 4649; -- RMFCD start pos.
103        y = 55; -- RMFCD pos from top.
104        width = 674;
105        height = 676;
106
107        UIMainView = Viewports.Center
108        GU_MAIN_VIEWPORT = Viewports.Center
```

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2. Navigate to: DCS World OpenBeta > Mods > aircraft > AV8BNA > Cockpit > MPCD > indicator

DATA	10/26/2023 9:20 PM	File folder
TPOD	10/26/2023 9:26 PM	File folder
VRST	10/26/2023 9:26 PM	File folder
MPCD_base.lua	10/26/2023 7:23 PM	LUA File 2 KB
MPCD_definitions.lua	10/26/2023 7:24 PM	LUA File 15 KB
MPCD_init.lua	10/26/2023 7:23 PM	LUA File 7 KB
MPCDL_init.lua	11/16/2023 5:44 PM	LUA File 4 KB
MPCDR_init.lua	11/16/2023 5:44 PM	LUA File 4 KB

3. Change the text in RED circle to what I have shown here for MPCDL_init.lua and MPCDR_init.lua.

MPCDL_init.lua

```
1 monitorpos = "L"
2 dofile(LockOn_Options.script_path .. "MPCD/indicator/MPCD_init.lua")
3 try_find_assigned_viewport("LEFT_MPCDL")
4
5 brightness_sensitive_materials = {
6     "mpcd_align_mtl_y",
7     "mpcd_symbols_1_w",
8     "mpcd_symbols_1_b",
9     "mpcd_symbols_2_w",
```

MPCDR_init.lua

```
_init.lua MPCDR_init.lua
monitorpos = "R"
dofile(LockOn_Options.script_path .. "MPCD/indicator/MPCD_init.lua")
try_find_assigned_viewport("RIGHT_MPCDR")

brightness_sensitive_materials = {
    "mpcd_align_mtl_y",
    "mpcd_symbols_1_w",
    "mpcd_symbols_1_b",
    "mpcd_symbols_2_w",
    "mpcdr_symbols_1_g",
    "mpcdr_symbols_2_g",
    "mpcdr_symbols_3",
    "mpcdr_symbols_4",
    "mpcdr_symbols_5",
    "mpcdr_symbols_6",
    "mpcdr_symbols_7",
```