



## Blood and Sand : A Mirage Story

### **Mission 4, The Phantom Menace**

55mn

**24th of November 1987**

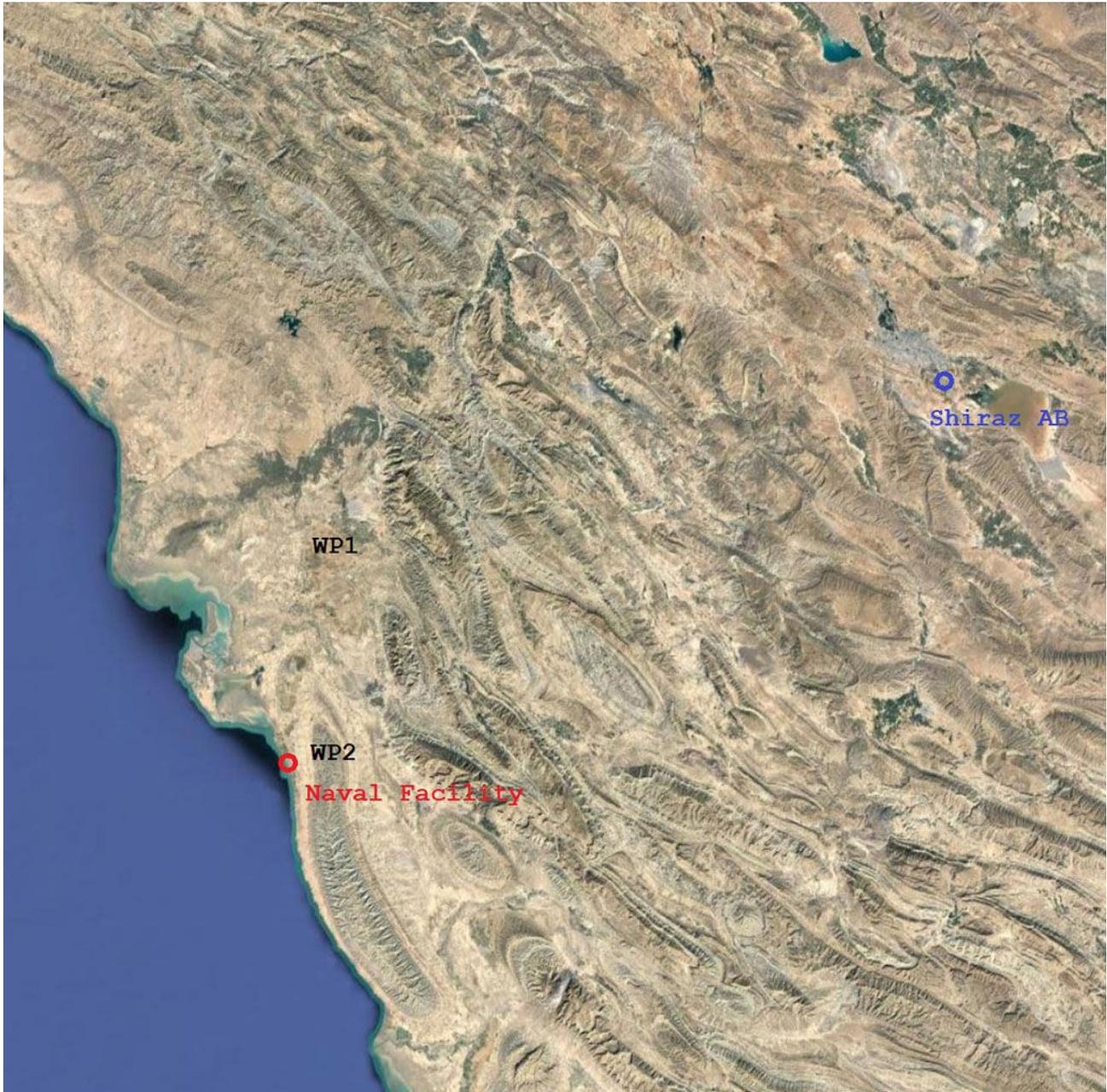
Despite no new aerial victory, you feel the satisfaction of having done your duty. Four trucks and three speedboats, it's not so bad !

But even though you sank some of these skiffs, the initial plan remains relevant : destroy the naval facility.

#### **Briefing**

A MiG-21 patrol took off very early this morning to crush this base. You are tasked to carry out a damage assessment after their intervention and finish the job if needed. Your aircraft is loaded with 4 Mk-82 bombs and 2 Magic II. Your colleague will still be in protection with standard CAP configuration.

You are ready to go, just waiting the report of Nasir flight to have more information.



Codename	Aircraft	Role	Ordnance
Nasir	MiG-21 x 2	Ground strike	FAB-250 x 2 4901 tank x 1
Uzi 1-1	M2000C x 1	CAP	R550 Magic II x 2 Super 530D x 2 13001 tank x 1
Uzi 2-1	M2000C x 1	Ground Strike	R550 Magic II x 2 Mk-82 x 4 13001 tank x 1

**WP1** -  
**WP2** Iranian naval facility  
**WP3** Shiraz Air Base

**Shiraz Air Base** TACAN 94X, VOR 117.80

### **Radio frequencies**

Shiraz Tower 121.90 (preset on Green Radio Channel 1)  
Mission 251.00 (preset on Red Radio Channel 1)

This is a **cold** start from your shelter (D18).

To complete this mission you will need to start your aircraft, take off, destroy all the targets assigned by Ops Center, land at Shiraz Air Base in good conditions and park your plane at the assigned location (D18).

### **Advice**

- Use the standard F5 ATC radio menu for all the usual procedures with Shiraz Tower.
- Follow your nav plan and listen carefully Ops Center.
- Your aircraft is full option : Serval, Spirale, Sabre, DDM, Eclair ... Keep that in mind and choose your decoy program wisely.

In this mission, you will need to hit a cargo ship with Mk-82 bombs. It is not the most suitable weapon for moving targets. But a cargo ship is a large one and is not moving so fast. Anyway in times of war, you have to improvise ! Honestly, it is not so difficult but just in case here are some tips :

- If you wasted all your bombs in vain, just put some shells in the ship hull and ... wait a minute.
- A "M04 Practice" mission is available in the campaign zip file, starting in flight at 10000 ft, 10nm North of the cargo ship.

### **References**

The Iranian port of Bushehr was the field of several IQAF strikes during this war. Unfortunately on the DCS Persian Gulf Map, Bushehr doesn't exist. As a fallback, near the real location, I built this "small naval facility".

Moreover Iran used to launch speedboats attacks on vessels of Iraq from Farsi Island ("*Iraqi Mirages In Combat*", Miguel Garcia, p.59). This latter, located in the middle of the Gulf, doesn't exist on the DCS Persian Gulf Map.

(Kneeboard)

**Airfield**

Shiraz Air Base      TACAN 94X, VOR 117.80, Radio 121.90

**Radio frequencies**

Shiraz Tower    121.90      (preset on Green Radio Channel 1)

Mission            251.00      (preset on Red Radio Channel 1)

**Package**

<b>Codename</b>	<b>Aircraft</b>	<b>Role</b>	<b>Ordnance</b>
Nasir	MiG-21 x 2	Ground strike	FAB-250 x 2 4901 tank x 1
Uzi 1-1	M2000C x 1	CAP	R550 Magic II x 2 Super 530D x 2 13001 tank x 1
Uzi 2-1	M2000C x 1 <i>-&gt; Me</i>	Ground Strike	R550 Magic II x 2 Mk-82 x 4 13001 tank x 1

**Flight plan**

WP1            -  
WP2            Iranian naval facility  
WP3            Shiraz Air Base

**Notes**

*Assigned location at Shiraz Air Base -> D1B !*