

# Operation „HELLENIC DAWN“

## Setting

After decades of peaceful coexistence on the island of Cyprus, militant groups from the north violated the 1974 armistice treaty by moving into the UN buffer zone and occupying the former Nicosia airport.

Greece decided to send elements of the 1<sup>st</sup> Army Aviation Brigade and 71<sup>st</sup> Airmobile Brigade to retake Nicosia airport in an airborne assault.

Due to Turkish SAM systems on the island and in order not to escalate the war, jets are not available.

## The operation

Operation Hellenic Dawn is an airborne assault, conducted by UH-1Hs (call sign ARTEMIS) and CH-47s (call sign ARIADNE).

The Hueys will approach Nicosia from the west, while the Chinooks will conduct their assault from the east. Both flights will hold approximately 5 miles from the airport, until the landing zones are cleared.

Once cleared in, the transport helicopters will disembark paratroopers of the 71<sup>st</sup> Airmobile Brigade to retake the airport.

## Task

You will lead a two-ship formation of AH-64D Apaches (call sign AJAX) in support of the airborne assault. You will take off from FARP Athens in the south and proceed to the battle point south of the airport. Engage any enemy air defenses that might endanger the operation.

Once you assess the area is safe, you can call in the transport elements via the F10 command.

Stay in the area to provide air cover for the landing of the paratroopers. Until you get clearance to leave.

A small logistics unit is on standby, should you need to rearm your Apache. You can request to activate an ammo FARP via your F10 commands. Beware it will take 5 minutes to erect the FARP and for security reasons, it will be only available for 15 minutes, in order not to expose our troops to enemy artillery fire. So choose the timing wisely.

During the operation, you will be in contact with the high command (call sign HERA).

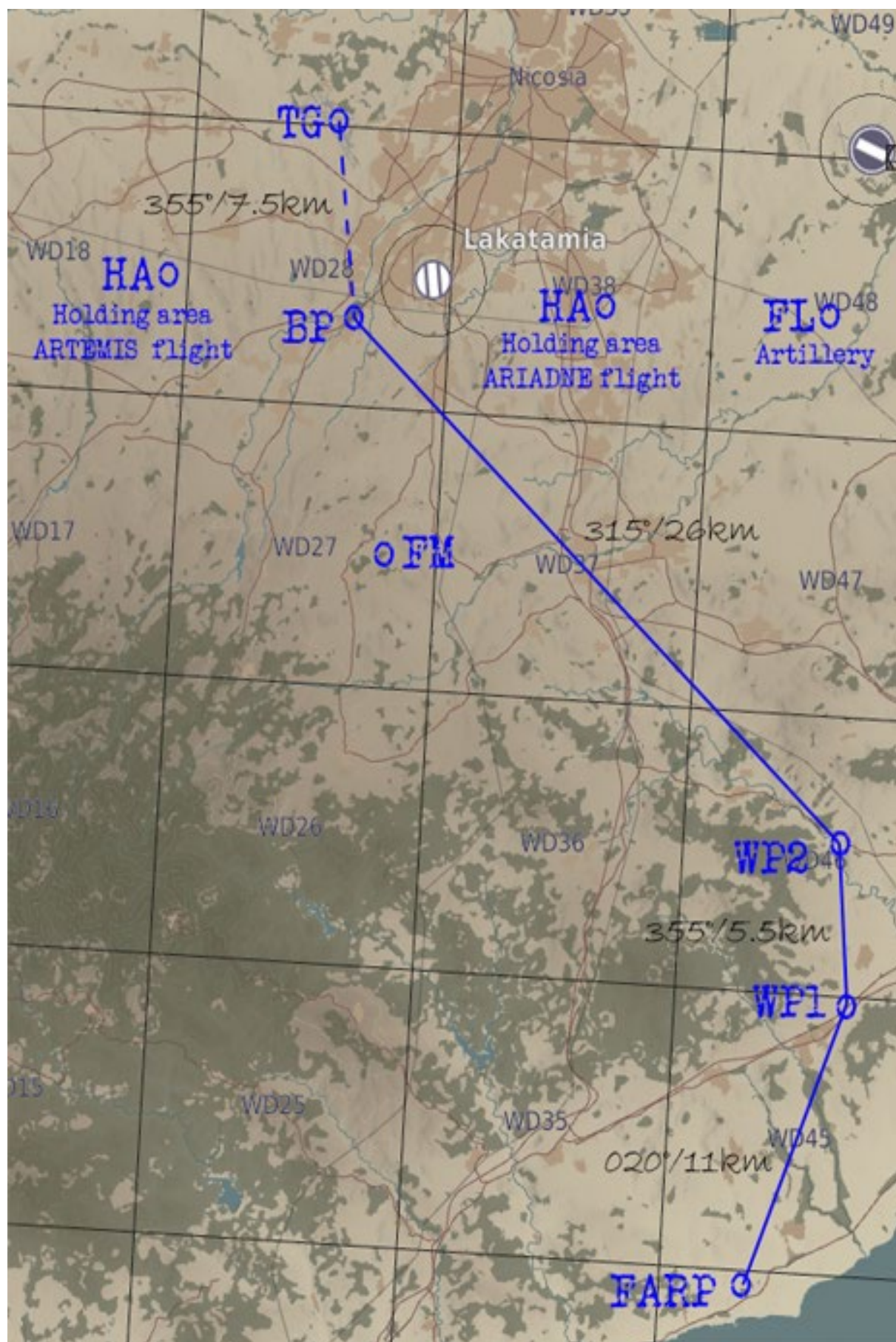
## Relevant coordinates

Type	Ident	Coord	Elev	Comment
CM	FC	WD 4362 4923	70ft	FARP Athens
CM	FM	WD 2868 7587	1004ft	FARP Ammo
CM	HA	WD 1758 8396	1200ft	Holding Artemis
CM	HA	WD 3415 8313	1200ft	Holding Ariadne
CM	FL	WD 4414 8430	480ft	Artillery
CM	BP	WD 2669 8303	837ft	Battle point
TG	13	WD 2656 8998	693ft	SA-13
TG	AD	WD 2548 9011	722ft	Nicosia airport

## Maps









## Intelligence Info

Enemy forces are operating an unknown number of Zu-23-2 anti-aircraft canons and there are rumors about the presence of a SA-13 Strela-10 in the area.

It is unclear if the insurgents possess MANPADs.

Turkish forces operate a HAWK battery near Gectikale air base. While Turkey officially is not actively involved in the conflict, we advise you to stay below 2000 feet in order not to provoke an escalation of the conflict.



## **Single player / multi player**

The zip file contains two versions of the mission:

*CG\_AH-64\_Operation\_Hellenic\_Dawn\_1\_0\_SP.miz*

and

*CG\_AH-64\_Operation\_Hellenic\_Dawn\_1\_1\_MP.miz*

The SP version provides client slots for one AH-64D Apache which can be used either as single player or as a single-ship multicrew. Your wingman will be an AI Apache.

The MP version provides slots for two AH-64D Apaches, which can be used by one player each or as multicrew. There is no AI wingman available.

*Note: as the triggers are bound to unit and group names, please do not rename any units or groups, as this will cause the mission not to work as designed.*

## **Imprint**

Version 1.0 / March 2022

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